Log Object Example

# Combat Engine

## Combat Log

### Combatants

* Red Force
  + Red Raiders
    - Red Alpha [T65B X-Wing]: 10HP, 10SP, 4 KX9 Laser Cannons
    - Red Beta [T65B X-Wing]: 10HP, 10SP, 4 KX9 Laser Cannons
    - Red Gamma [T65B X-Wing]: 10HP, 10SP, 4 KX9 Laser Cannons
* Blue Force
  + Blue Raiders
    - Blue Alpha [T65B X-Wing]: 10HP, 10SP, 4 KX9 Laser Cannons
    - Blue Beta [T65B X-Wing]: 10HP, 10SP, 4 KX9 Laser Cannons
    - Blue Gamma [T65B X-Wing]: 10HP, 10SP, 4 KX9 Laser Cannons

Combat Start

Red Raiders take a turn.

* Red Alpha attacked Blue Alpha and scored 2 hits, dealing 6 Damage.
* Red Beta attacked Blue Beta and scored 3 hits, dealing 9 Damage.
* Red Gamma attacked Blue Alpha and scored 2 hits, dealing 6 Damage.

Blue Alpha has lost shields!

End Turn

Red Raiders take a turn.

* Red Alpha attacked Blue Gamma and missed.
* Red Beta attacked Blue Alpha and scored 4 hits, dealing 12 Damage.

Blue Alpha has been destroyed!

* Red Gamma attacked Blue Beta and scored 2 hits, dealing 6 Damage.

Blue Beta has lost shields!

Summary of Armies again